



Graphic Anthropology Field School

The last five years have shown a growing interest among anthropologists and other social scientists in the practice of drawing. While anthropologists are looking for new means of representation, the development of graphic novels and reports in both the fields of comics and journalism have helped put drawings back in the spotlight with a move towards new investigative forms of storytelling.

If the use of sketches and drawings takes us back to the early beginnings of the discipline, graphic anthropology is now being revamped. Several successful anthropologists are taking up the challenge of harnessing the creative potential of drawing, both as a tool for fieldwork and results communication. Today, brushes and pencils are slowly finding their way back in the anthropologists' travel kit.

The workshop aims to deepen insights about the possibilities and limits of graphic anthropology: what is the full range of its use in the field? Can a comic book replace a scientific article? Are graphics equally useful to

any research topic? Through collective field trips, targeted exercises and debate sessions, participants engaging in this project will explore the possibilities of sketching in field notes, self reflections and research reports.

Goals

- Develop graphic skills as an observation technique.
- Learn the grammar and vocabulary of graphic novels.
- Explore how to build a graphic research report.
- Spread the use of drawings in anthropology and other social sciences.

Date April 1-14, 2017

Location Gozo (Malta, Europe)

Workshop Leaders

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Cost 1,450.00 Euros

Includes: Tuition, Program Fees, Room & Board,
Group Trips, NOT included: Airfare, Incidentals.

Information & Application

www.anthropologyfieldschool.org